

# SCHEDULE at a glance














## TUESDAY, DECEMBER 6

5:00-8:00 pm | Bernstein Shur's Trustee Training & Dinner Session | Ballroom 2 & 3 |   










## WEDNESDAY, DECEMBER 7

### 8:00-9:30 am

- After Net 30: Chapter 660 | Meeting Rooms 1/2 | 
- DWP Updates for Small Water Systems | Ballroom 7 | 
- Filament Control Action Plan | Meeting Room C |  
- Forms, Forms, Forms: What the Heck Do I Do With All These Forms??? | Meeting Room D |  
- Lab Practices | Meeting Rooms A/B | 
- Stormwater Compliance | Meeting Rooms 5/6 |  
- Why Coat Concrete and Steel Structures in Potable Water Systems | Meeting Rooms 3/4 |   (.75 credit hours)

### 9:30-9:40 am | BREAK














### 9:40-11:10 am

- Dewatering and Thickening | Meeting Rooms 5/6 |  
- Drilling a Well From A-Z | Ballroom 7 | 
- DWP Updates | Meeting Rooms A/B | 
- It's a TRAP!! All Designed to Make Us Clean Up Our Act! | Meeting Room D |   
- Money Talks | Meeting Rooms 1/2 |  
- Total Organic Carbons (TOC) | Meeting Rooms 3/4 |  

### 11:10-12:30 pm | LUNCH, AWARDS, AND ANNUAL MEETING | Ballroom











### 12:40-2:40 pm | JOINT MRWA/MWUA BOARD MEETING | Board Room

### 12:40-2:10 pm

- ATU's, UFOs and Other Ways of Getting Rid of Irritable Problems! | Meeting Room D |   
- Budgeting For a Better Tomorrow | Meeting Rooms 1/2 |  
- Clarifier Operations | Meeting Room C | 
- Dechlorination for Hydrant Flushing and Other Potable Water Discharges | Meeting Rooms 3/4 |   (.5 credit hours)
- Lead Copper Rule: Potential Revisions and What Water Systems Can Do to Prepare | Ballroom 7 | 
- Leak Detection | Meeting Rooms A/B |  
- Succession Planning Strategies and Why They Matter in Your Business | Meeting Rooms 5/6 |  

### 2:10-2:20 pm | BREAK

### 2:20-3:50 pm

- An Emergency Operations Center (EOC) | Meeting Room C |  
- Construction Techniques and Chapter 11: Get It Right or We Throw the Chapter 11 Book at You! | Meeting Room D |  
- Evolution of Stormwater Management | Meeting Rooms 3/4 |  
- Level 1 and Level 2 Assessment for Small Water Systems | Meeting Rooms A/B | 
- PUC Annual Reporting | Meeting Rooms 1/2 | 
- Small Water System Parts & Pieces: What Are the Various Components of Their System & How They Work | Ballroom 7 | 
- Status of Maine DEP Phosphorus Criteria for Surface Waters and Strategies for Phosphorus Removal From Wastewater | Meeting Rooms 5/6 | 

### 4:00-6:00 pm | TRADESHOW






6:00-9:00 pm | TEAM EJP'S SOCIAL HOUR featuring **The Chad Porter Trio**

# SCHEDULE at a glance



## THURSDAY, DECEMBER 8





8:00-9:30 am

- Crisis Communication | Meeting Rooms 5/6 |  
- Fire and Ice: Taming Temperature Extremes Inside Water Storage Tanks | Meeting Rooms A/B | 
- Leadership: Really? | Ballroom 7 |  

9:00-11:30 am | TRADESHOW

11:30-11:40 | BREAK

11:40-1:10 pm

- Comprehensive Water Audits: Accounting for Every Drop | Ballroom 7 | 
- Emerging Issues for Wastewater | Meeting Rooms 5/6 | 
- Freedom of Access Act (FOAA) Updates, Trustee Meetings and PUC | Meeting Rooms A/B |  
- Lead in Drinking Water in Schools | Meeting Room C | *(non-credit discussion)*

Fill out your Exhibit Hall Prize Card Passport and be entered to win one of the door prizes below!



Remember to fill in your NAME on your Passport, and you must be present in order to SPIN TO WIN!